Hawk Digital RealTime System

Motion Analysis Corporation offers a Digital RealTime System suitable for smaller environments. The Hawk Digital RealTime System consists of Hawk Digital Cameras and Cortex software that captures complex motion with extreme accuracy. Real-time capabilities allow our customers to see capture results at the same instant as the subject is performing a specific task. The system's power, ease of operation, simplified set up, and extreme accuracy have made the Motion Analysis Hawk Digital RealTime System an economical choice for those who want the benefits of digital technology.

Hawk Digital Camera

The Hawk Digital Camera, with a 640 x 480 full resolution at up to 200 frames per second, offers the motion capture industry the benefit of all-digital technology at an economical price for smaller environments.

The Hawk Digital Cameras provide today's motion capture technicians with a tool that assures reliable and accurate data. With digital technology there is no degradation of the signal over distance, less noise, and no resampling of data on another piece of electronics.

The Hawk Digital Camera signal goes directly to the tracking computer via an Ethernet connection. The signal processing is embedded in the camera. This streamlined system of motion capture from camera to computer means less hardware and less potential for equipment problems. The FPGA (field programmable field array) built into the Hawk is software and firmware upgradeable via the Internet - you don't even have to take the cameras down!
Features

- 1-200 Hz selectable frame rates
- Portable - up to 8 cameras in two suitcases
- C-Mount lens or zoom lens available
- Separate zoom, iris and focus settings independent of ringlight
- Available with visible red, near red, or infrared ringlights
- LED display panel for camera identification and status
- 237 LED’s for brighter and better light uniformity
- Strobed ringlight with camera body heat sink
- Four body mount points on camera for variable positioning
- Software controlled adjustable light output
- Software controlled electronic shutter

Calibration: The Key to Real Time

Motion Analysis uses a dynamic linearization technique which is the only technique currently available capable of producing precise and accurate calibration. First, a small four-point calibration device is used for defining the XYZ axes. A 500mm wand (for large capture volumes) or a 150mm wand (for small capture volumes) is then used for establishing camera linearization parameters. If the camera lenses are changed, recalibration takes mere moments as compared to the cumbersome, time consuming grid technique used by other motion capture systems.

Cortex

Cortex provides a user with a simple and powerful interface. Under a single software environment you can set up, calibrate, capture motion in real-time, capture motion for post processing, edit and save data in the format of your choice.

A dual monitor option provides the motion capture technician with a full
view of the active capture display and graphic panels on one monitor while viewing application forms and panels on another monitor.

Simultaneous Display of Graphical Panels

The Hawk Digital RealTime System provides simultaneous viewing of up to four different panels:

- 3D Display - different views and angles are possible
- 2D Display - digital grayscale and threshold images
- Color Video Display (avi)
- XYZ Graphs
- Analog Graphs
- HTR Graphs

Simple and Customizable User Interface

- Post processing provides one stroke hot keys for power users
- "Hot keys" are customizable - define your own system for processing actions
- Preferences for features such as initial monitor display, init poses, etc., can be named to an .ini file so that multiple system users are always assured of their customized configurations at login

Power Hub

The Power Hub provides power for up to eight cameras. A single Ethernet Cat 5e Cable is used for all signals and power between the cameras and the Power Hub.

Integration

- Fully compatible with Cortex software
- Standard TCP/IP Protocol
- 128 channels of synchronized 16-bit analog data acquisition (forceplate and EMG data)
- Exportable to all major animation software packages

Additional Components Included with System

- Camera tripods or wall mounts
- Camera carrying cases
- Ethernet Switch
- Calibration "L" frame and wand set
- Test cable and wireless controller
- Marker Kit